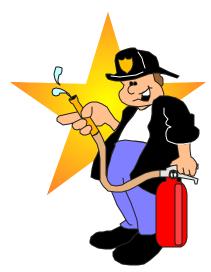
KIDS IN THE FIREHALL



#3485

OPEN-CAPTIONED SVE & CHURCHILL MEDIA 1995

Grade Levels: 1-3

26 minutes

DESCRIPTION

Gary and his young friends visit a Canadian firehall (fire station). Humor and song teach children about the "Stop, Drop, and Roll" technique, using 9-1-1, and how to avoid smoke inhalation. Real firefighters demonstrate their equipment and answer questions; Gary reviews firesafety rules.

ACADEMIC STANDARDS

Subject Area: Health

- Standard: Knows essential concepts and practices concerning injury prevention and safety
 - Benchmark: Knows how to recognize emergencies and respond appropriately (e.g., uses a telephone appropriately to obtain help; identifies and obtains help from police officers, fire fighters, and medical personnel; treats simple injuries such as scratches, cuts, bruises, and first-degree burns) (See Instructional Goal #2)
 - Benchmark: Knows basic fire, traffic, water, and recreation safety practices (See Instructional Goals #1, #4 and #5)

Subject Area: Geography

- Standard: Understands the physical and human characteristics of place
 - Benchmark: Knows the physical and human characteristics of the local community (e.g., neighborhoods, schools, parks, creeks, shopping areas, airports, museums, sports stadiums, hospitals) (See Instructional Goal #3)

INSTRUCTIONAL GOALS

- 1. To identify some items that can start fires.
- 2. To present instructions for calling 9-1-1.
- 3. To show a fire station, its equipment, and equipment that firefighters wear.
- 4. To demonstrate the "Stop, Drop, and Roll" technique.
- 5. To explain what to do if a smoke alarm goes off.

VOCABULARY

- 1. firehall/fire station
- 2. firefighters
- 3. equipment
- 4. fire truck
- 5. helmet
- 6. adult tools
- 7. dangerous
- 8. air tank
- 9. face piece
- 10. gumboots
- 11. bunker pants
- 12. turnout jacket

- 13. fire hydrant
- 14. smoke detector
- 15. crawl

BEFORE SHOWING

- 1. Show a picture of a fire station. Discuss who works there, what they do, and what equipment they have.
- 2. Introduce the word *firehall*. Explain that *firehall* means the same thing as *fire station*.

DURING SHOWING

- 1. View the video more than once, with one showing uninterrupted.
- 2. Stop the video after the children practice the "Stop, Drop, and Roll" technique. Allow time to review and practice this technique.

AFTER SHOWING

Discussion Items and Questions

- 1. Name some things that can start a fire.
 - a. How can each item start a fire?
 - b. What should a child do if he or she finds matches or a lighter?
 - c. Why are all these things called "adult tools"?
 - d. Why should a child ask an adult to help if he or she finds these things?
- 2. What number should one call when one sees something dangerous? What should one tell the 9-1-1 operator?
- 3. Recall equipment in a fire station.
- 4. What special clothes and equipment do firefighters use? What is the purpose of each item?
- 5. Why do firefighters wear special clothes when they fight a fire? Why do firefighters need to put the special clothes on quickly?
- 6. Explain what to do if a person's clothes catch fire.
- 7. Explain how the firefighters get water to the fire.
- 8. What is the purpose of a smoke detector? What should a person do if one hears or sees a smoke detector's alarm? Why is it important to crawl on the floor?

Applications and Activities

- 1. Sort fire-making and non-fire-making items. Role-play scenarios that involve finding a fire-making tool.
- 2. Practice home phone numbers, addresses, and making 9-1-1 emergency calls using all appropriate communication methods. Use discarded or toy phones if available.
 - a. Practice 9-1-1 calls using speech and/or TTYs.
 - Find out if the local call center has Enhanced
 9-1-1, which can identify from where the call was placed. If so, practice dialing 9-1-1 and setting the receiver down without hanging up.
 - c. Role-play running to a neighbor's house to report a fire at home. Use speech, speechreading, signs, gestures, mime, writing, and drawing to convey the information.
 - d. Review the importance of getting away from the fire to make the 9-1-1 call. Discuss the importance of not going into a burning building.
 - e. Role-play situations that require deciding whether to call 9-1-1. Emphasize the seriousness of unnecessary 9-1-1 calls.

- 3. Practice using the "Stop, Drop, and Roll" technique for burning clothing. Practice helping another person whose clothes are on fire. Emphasize not running.
- 4. Role-play what to do when a smoke detector alarm rings.
 - a. Practice crawling on the floor under the smoke. Use something to represent the smoke.
 - b. Discuss why everyone should know two ways out of a house. Practice how to get out of the house. Role-play several times, changing the scenario each time.
 - (1) Touch the door. If it is hot, don't open it. Put blankets or clothing across the bottom of the door to keep out the smoke. Go out of the room another way.
 - (2) If the door is not hot, open it a little and look for fire. If there is no fire, go through the door, close it, then crawl to the fresh air outside.
 - c. Discuss the need for a meeting place outside for family members. Role-play meeting the family members outside the house.
- 5. Discuss escape methods from a variety of places including apartment buildings. Emphasize the use of stairs
- 6. Visit a fire station or invite firefighters to visit the school with their fire truck and equipment.
 - a. Get a closeup experience with a firefighter in full gear. Emphasize not being afraid of the firefighters with their protective gear.
 - b. Interview a firefighter about the requirements for the job. Set up a simple obstacle course and physical fitness test.
 - c. Request additional educational materials or special programs that may be available.
- 7. Find out more about smoke detectors.
 - a. Look for smoke detectors in the school.
 - b. Find out where and how many smoke detectors are required in homes and schools.
 - c. Demonstrate smoke detectors for people who are deaf or hard of hearing.
- 8. Generate a list of firesafety rules. Make firesafety posters or a firesafety book with illustrations.
- 9. Role-play firefighters getting ready for a fire, going to a fire, and putting out a fire. Put on a drama for others demonstrating firesafety skills.
- 10. The final song, *Safety Safari*, uses the similes "The smoke is a jungle" and "The fire is a lion." Discuss the comparisons. Generate other similes related to firesafety.
- 11. Draw pictures of firefighters with their equipment. Label the pictures.

RELATED RESOURCES

Captioned Media Program

• Mickey's Field Trips: The Fire Station #2313

Home on Your Own #3252Emergency: 9-1-1 #3238

• Heather Becomes a Firefighter #1497

• Fire Drill! #1969

World Wide Web

The following Web sites complement the contents of this guide; they were selected by professionals who have experience in teaching deaf and hard of hearing students. Every effort was made to select accurate, educationally relevant, and "kid-safe" sites. However, teachers should preview them before use. The U.S. Department of Education, the National Association of the Deaf, and the Captioned Media Program do not endorse the sites and are not responsible for their content.

KIDS FIRE SAFETY TIPS http://members.cruzio.com/~hoax1950/KidsFireSafetyTips.html

This cute and informative site is for young children. It has a lot of simple firesafety information. It also has a coloring page, a simple crossword puzzle, and an escape route contest.

• USFA'S KIDS PAGE http://www.usfa.fema.gov/kids/index.htm

The U. S. Fire Administration presents this interactive page for grades Pre-K to 3. It covers smoke alarms, escape planning, and home firesafety. Also has lesson plans, puzzles, links, and more.

• THE FIRE AVENGER http://www.fireavenger.com/index.htm

This site covers the main firesafety topics plus it has an eight-page firesafety coloring book that can be downloaded from the site. Passing an online quiz can get you a Fire Avenger Cadet certificate.

• KIDDE HOME SAFETY EDUCATION http://www.kiddesafety.com/kiddesafety/Default.htm

This site has interactive games, puzzles, and quizzes divided up by ages 5-7, 8 and 9, 10 and 11, and 12 and 13. Some activities are for online and some for printing out. Also has lesson plans for teachers.

• FIRE SAFETY http://www.dos.state.ny.us/kidsroom/firesafe/firesafe.html

The arson dog Hershey, from the New York Fire Prevention & Control office, tells about arson dogs and leads the viewer through firesafety information, photographs, pictures, puzzles, and a quiz.



PLEASE RETURN LESSON GUIDE WITH VIDEO

Lesson guide also available online at www.cfv.org

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